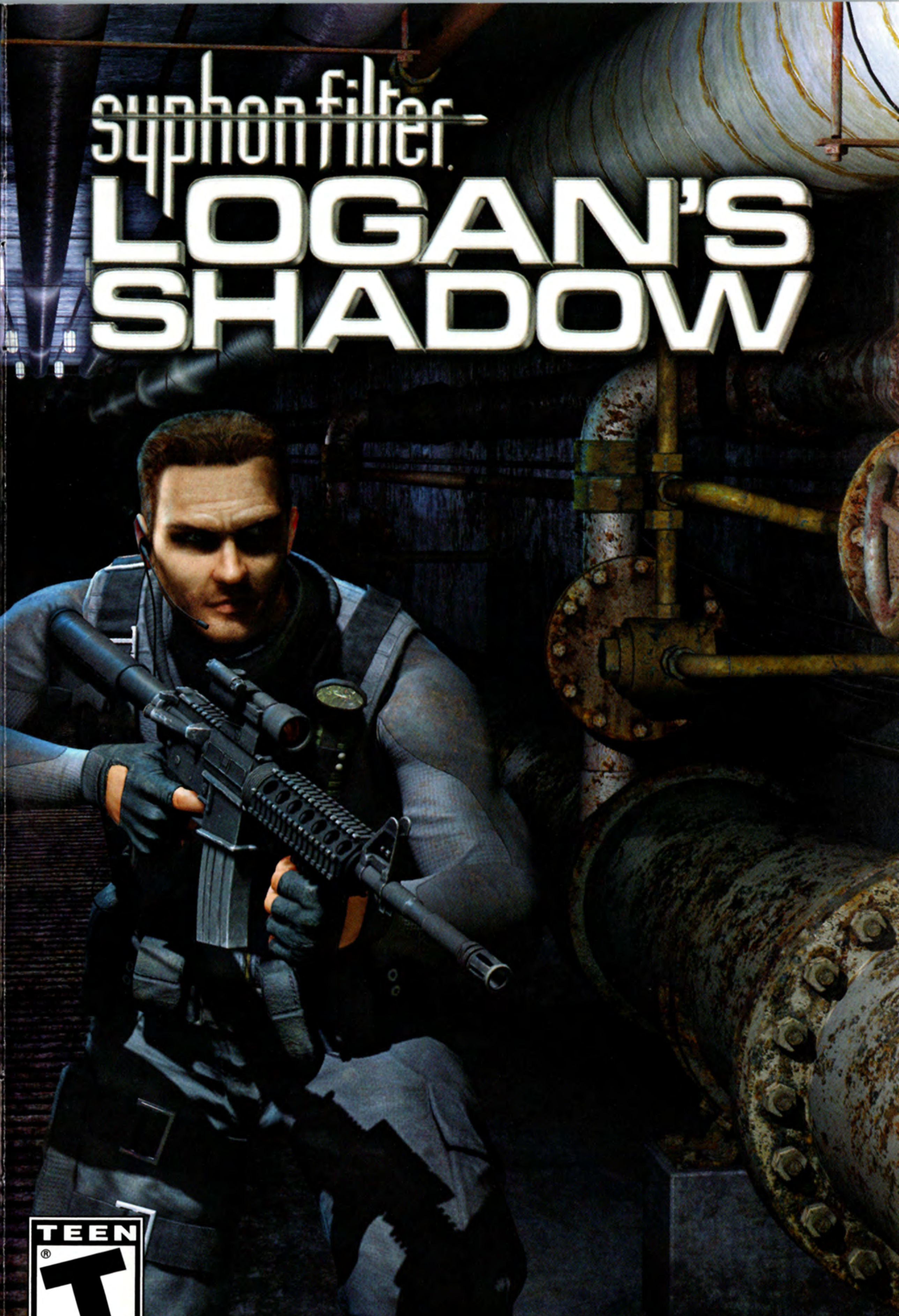
syphon filter

LOGAN'S SHADOW



TEEN
T
CONTENT RATED BY ESRB

INSTRUCTION BOOKLET

⚠ WARNING: PHOTOSENSITIVITY/EPILEPSY/SEIZURES

READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. These conditions may trigger previously undetected epileptic symptoms or seizures in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition or has had seizures of any kind, consult your physician before playing. IMMEDIATELY DISCONTINUE use and consult your physician before resuming gameplay if you or your child experience any of the following health problems or symptoms:

- dizziness
- altered vision
- eye or muscle twitches
- loss of awareness
- disorientation
- seizures
- any involuntary movement or convulsion

RESUME GAMEPLAY ONLY ON APPROVAL OF YOUR PHYSICIAN.

Use and handling of video games to reduce the likelihood of a seizure

- Use in a well-lit area and keep as far away as possible from the television screen.
- Avoid large screen televisions. Use the smallest television screen available.
- Avoid prolonged use of the PlayStation®2 system. Take a 15-minute break during each hour of play.
- Avoid playing when you are tired or need sleep.

Stop using the system immediately if you experience any of the following symptoms: lightheadedness, nausea, or a sensation similar to motion sickness; discomfort or pain in the eyes, ears, hands, arms, or any other part of the body. If the condition persists, consult a doctor.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation®2 system to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

HANDLING YOUR PLAYSTATION®2 FORMAT DISC:

- This disc is intended for use only with PlayStation®2 systems with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

SYPHON FILTER® LOGAN SHADOW Tips and Hints

Game Hint Guide Information

PlayStation Underground Game Guides for free hints and tips visit us at www.us.playstation.com.

Sign up and become a member of the PlayStation Underground and access free hints, tips, and cool moves for games published by Sony Computer Entertainment America.

No hints will be given on our Consumer Service/Technical Support Line.

Consumer Service/Technical Support Line 1-800-345-7669

Call this number for technical support, installation or general questions regarding PlayStation®2 and its peripherals. Representatives are available Monday – Saturday 6AM – 8PM and Sunday 7AM – 6:30PM Pacific Standard Time.

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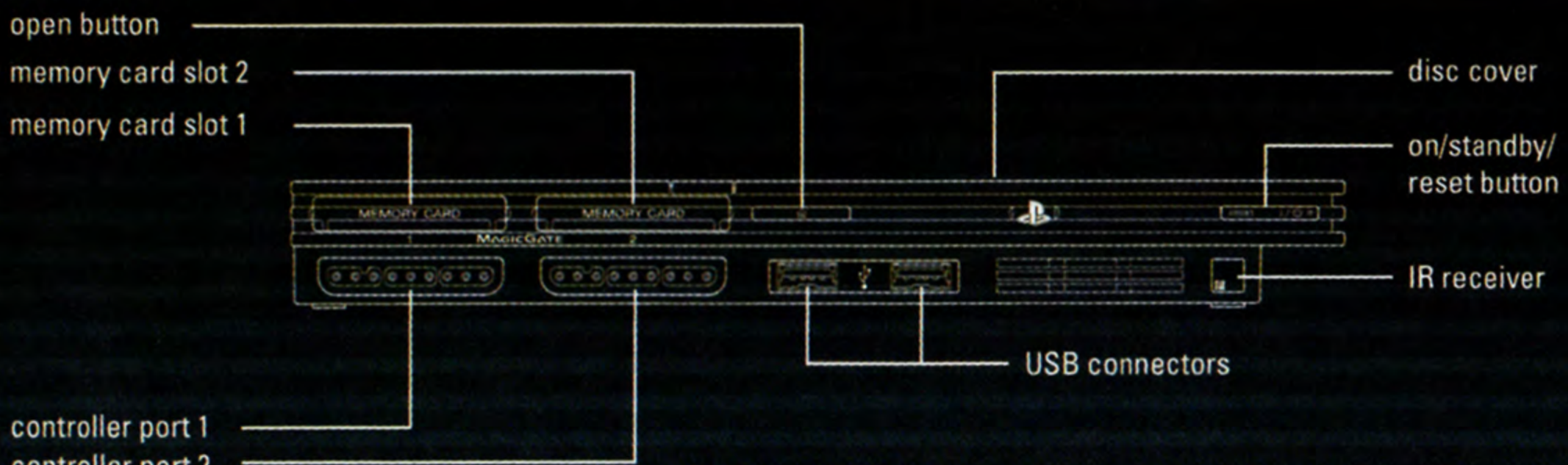
GETTING STARTED

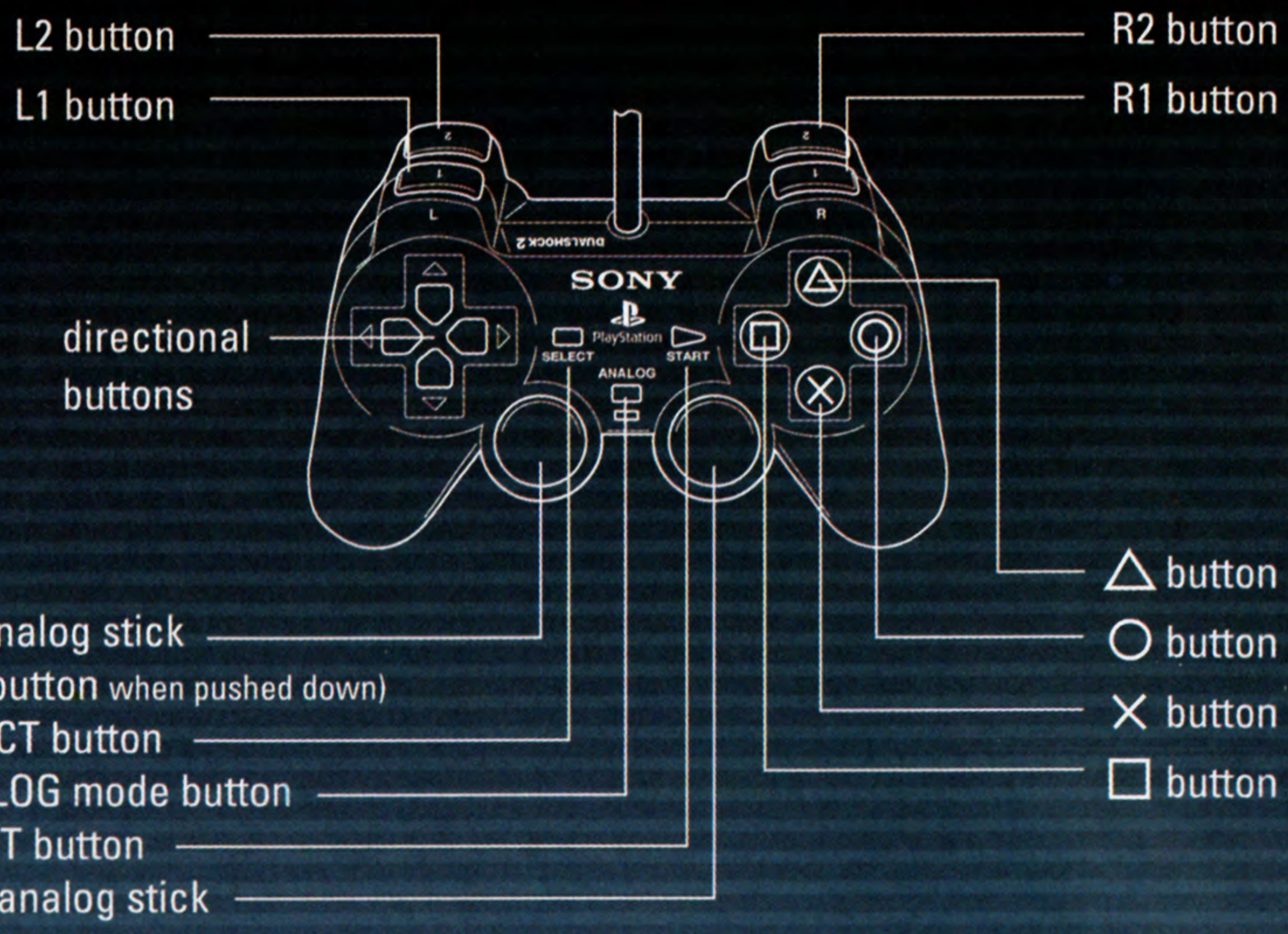


Set up your PlayStation®2 computer entertainment system according to the instructions supplied with your system. Check that the system is turned on (the on/standby indicator is green). Insert the **Syphon Filter® Logan's Shadow** disc in the system with the label side facing up. Attach game controllers and other peripherals as appropriate. Follow the on-screen instructions and refer to this manual for information on using the software.

Memory Card (8MB)(for PlayStation®2)
To save game settings and progress, insert a memory card (8MB)(for PlayStation®2) into MEMORY CARD slot 1 of your PlayStation®2 system. You can load saved game data from the same memory card or any memory card (8MB)(for PlayStation®2) containing previously saved game

CONTROLS

DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATIONS



MENU CONTROLS

Navigate menu/Highlight menu item . . . . . Directional buttons

Select highlighted menu item . . . . . ⊗

Previous screen/Return to Main Menu . . . . . ◎

Open Pause Menu . . . . . START

CONTROLS

Character Movement and Action

Note: The control configuration default is set to STANDARD You can change the control configuration by selecting the Options Menu and choosing CONTROLS.

Move/Swim Forward/Backward and Strafe Left/Right . . . . . .left analog stick
Climb/Interact. . . . . .△
Camera Control . . . . . .right analog stick
Manual Aim . . . . . L1 (hold)
Peek Aim (when snapped to a wall or object) . . . . . left analog stick left/right
Snap (when standing next to wall or object) . . . . . ○/left analog stick up
Fire Weapon/Melee Attack/Blind Fire (when taking cover). R1
Grapple (when standing next to an enemy) . . . . . △
Reload R2
Weapon Select . . . . . directional button →(hold) + △, ✕, □, ○, R1
Gadget Select. . . . . directional button ←(hold) + △, ✕, □, ○
Crouch/Stand (toggle) . . . . . ✕
Ladder Slide (when on ladder) . . . . . ✕ (hold)
Ladder Climb (when standing in front of ladder) left analog stick up
Goggles On/Off . . . . . directional button ← (tap)
Fire Mode Selection (Dart Select with MB-150 equipped) . . . . . directional button →
(tap) or directional button → (hold) + ✕ (tap)
Zoom In/Out (with scoped weapon equipped) . . . . . L1 (hold) +
directional button ↑ / directional button ↓
Weapon/Crate Swap. . . . . △ (hold)

STARTING UP

STARTING A NEW GAME

The first time you play **Syphon Filter® Logan's Shadow**, you will be taken to the Create Profile screen. Use the on-screen keyboard to enter your Profile name When you're finished, highlight ENTER and press ⊗ to save your Profile and continue.

Note: You can also create a profile by selecting CREATE PROFILE from the Profile Screen accessed via the Main Menu.

Saving a Game

During the game, your profile settings and progress will be saved automatically between missions. To save your progress, make sure you have at least 332 KB of free space on the Memory Card (8MB) (for PlayStation®2) .Note: **Syphon Filter® Logan's Shadow** saves Game Data automatically.

Note: Syphon Filter® Logan's Shadow saves Game Data automatically. Do not switch off the system when the game is autosaving.

Loading A Saved Game

Game data will be loaded automatically when you boot up **Syphon Filter® Logan's Shadow**

MAIN MENU

After creating and loading your profile, you will be taken to the Main Menu. Press the directional buttons ⬆/⬇ to highlight an option and press ⊗ to confirm your choice.

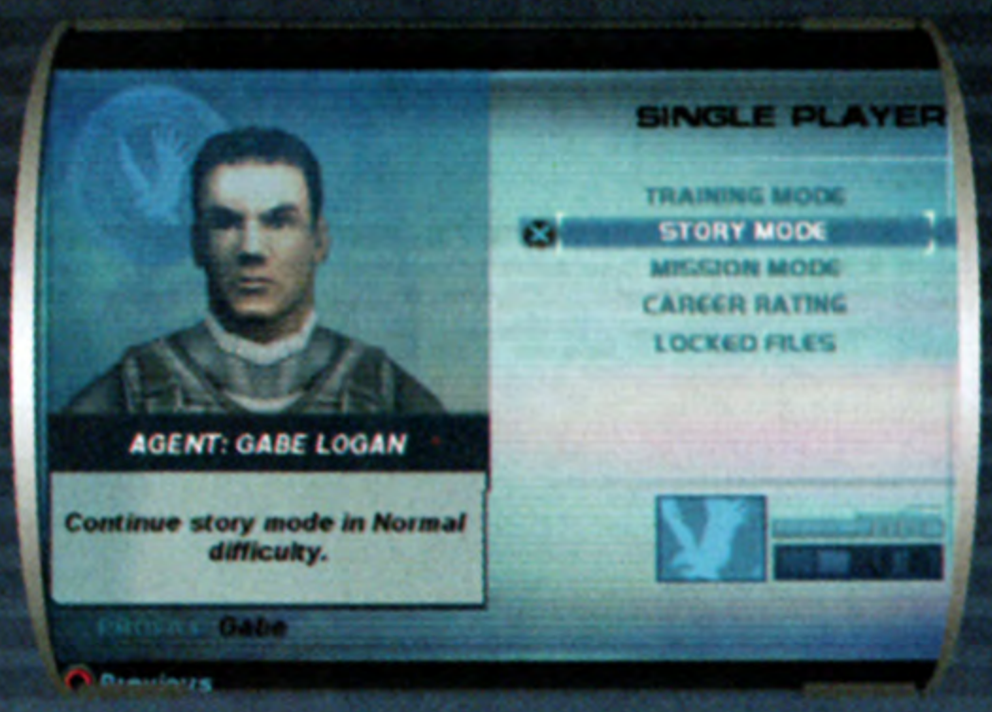
Single Player
Select from a variety of single player modes. For more information, see Single Player below.

Options
Change various game settings.

Profiles
Manage and load, create or delete your Profile.

SINGLE PLAYER MODE

SINGLE PLAYER



Training Mode

Learn and practice Agency maneuvers and combat before heading out into the field. Select from four different Training Missions and complete them to become familiar with **Syphon Filter® Logan's Shadow's** basic controls, gameplay, weapons, gadgets, and underwater controls. Beat the Training Missions timers to unlock special weapons.

Story Mode

Play through the entire game from beginning to end while focusing on the story. As missions are completed, they are unlocked for replay in Mission Mode. Select from two difficulty levels (Normal or Hard).

Mission Mode

Mission Mode divides the Story into six episodes, each of which contains at least three parts. Replay unlocked missions to improve your six Career Ratings. Explore different play styles as you experiment with alternate stealth paths, discover environmental kills, and unlock more darts for use with the MB150 Agency Sniper Rifle.

To select a specific mission, highlight the Episode you wish to play and press ⊗. This brings up the Parts for that Episode. Navigate through the parts to see the Ratings information for that Part. This Ratings Information includes: stealth, knife, dart, survival, environmental kills, and headshots (in Hard difficulty only), as well as the total amount of Hidden Evidence collected for that Part.

Career Rating

This menu displays the status of your Agency Ratings, which can be earned while playing the game in Mission Mode. The Agency keeps track of statistics for stealth, combat knife, elite weapons, survival skills (the ability to complete a mission without dying), tactical weapons (dart kills), and sharpshooter skills (head shots in Hard difficulty only). Each rating has four Ranks, allowing you to earn up to 24 bonus unlocks, including weapons, missions and abilities.

Locked Files

Each episode contains a number of Locked Files, including Concept Art, Audio Files, and Bonus Movies. To unlock these files, collect all of the Hidden Evidence for that Episode.

SINGLE PLAYER MODE

Single Player Game Screen

Weapon Crosshairs

Use the weapon crosshairs to target your enemies. A circle will appear whenever you are holding a firearm and the crosshairs in the center will flash red when you shoot and hit your target.

When your crosshairs are aimed at an enemy, the crosshairs will expand and contract depending on your position, indicating your probability to hit your target. The farther apart the crosshairs, the less accurate your shots will be. When stationary and in the crouched position, the crosshairs will contract, indicating that your shots will be more accurate in finding their mark.

Radar

Located in the bottom left corner of the screen, use the Radar to view enemy positions, navigate the environment, and locate important objective items. Note: The Radar is not available in Hard difficulty.

- Your position is represented by a white arrow and will always be in the center of the map.
- Enemies are represented by colored arrows that will change from yellow to red depending on their alert status.
- Objective items are represented by flashing transparent arrows.
- North is indicated by the letter N on the perimeter of the Radar.

HUD

On the bottom right corner of the screen is the Heads-Up Display (HUD). The blue horizontal bar indicates your Body Armor Level. The red horizontal bar beneath it indicates your HP, or life energy. If the red bar is depleted, you will die.

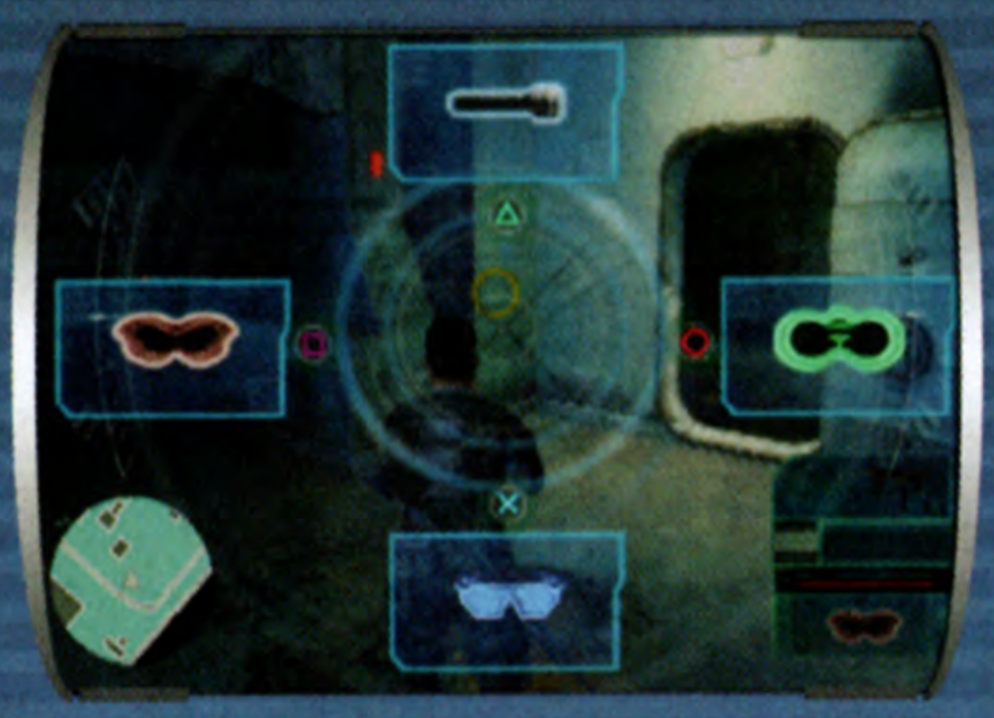
The icon above the Armor/HP bars shows your current weapon and remaining ammo. The smaller icon below the bars shows your selected gadget.

SELECTING WEAPONS AND GADGETS

Weapon Selection

Press and hold the directional button ➡ to switch weapons. Each weapon is mapped to a specific hardpoint and button. Press △, ✕, □, ○, R1 or L1 to select the desired weapon. Note that some hardpoints can contain multiple items. Pressing R1, for example, selects the "hand" hard point. Tap R1 button to select the hand, EDT or knife. Small icons next to the hardpoint indicate if multiple weapons are available.

Gadget Selection



Press and hold the directional button ⬅ to switch gadgets and goggles. Each gadget is mapped to a specific button. Press that button to select the desired gadget or goggle. Tap the directional button ⬅ to toggle the gadget on or off.

Modify Equipment

This screen allows you to select Unlocked Weapons before entering a mission in Mission Mode. Weapons may be chosen for the following slots: Special, Back, Sidearm, Auxiliary, and Grenade. Use the directional buttons ⬆ and ⬇ to highlight a slot and press ⊗ to access the available weapon list. Select a weapon and press ⊗ a second time to equip it. When you're finished, press [Square] to begin the mission.

Grappling

New to Logan's Shadow is the ability to grapple with the enemy and use them as a human shield. To grapple, you must first approach an enemy and get close enough for a Grapple icon to appear on screen. When it does, quickly press △ to get them into a chokehold. A Grapple meter will appear in the HUD in place of your remaining ammo and will slowly rise as long as you have hold of the enemy. However, if you allow it to fill completely, the enemy will break free and you will no longer be able to get them into a grapple.

While in a grapple hold, you can still move and shoot, using the enemy as a human shield. In addition, you can press ⊗ to kill them by entering into a Context Sensitive Action.

CONTEXT SENSITIVE ACTIONS

During your missions, you will oftentimes be called upon to engage in Context Sensitive Actions. When these moments happen, button icons will be displayed on screen and you must time and execute your button presses to succeed in completing the action. If just the button icon appears, press the button once. If an arrow appears above the button, quickly tap the button repeatedly.

BLIND FIRE

When taking cover behind a wall or object, you can blind fire at nearby enemies, by pressing R1. Good in a pinch, this tactic allows Gabe to remain in relative safety while he attempts to shoot at potential threats. The downside to blind firing is that it is much less accurate than manually aiming and using duck and cover tactics.

PAUSE MENU

Press START during gameplay to bring up the Pause Menu. In addition to viewing your current mission ops, objectives and notes, you can access vital information and Intel to help complete your mission. Press the directional buttons ⬆ and ⬇ to highlight a selection and press ⊗ to confirm your choice.

Briefing

This screen summarizes Gabe's assessment of the current mission, and provides additional hints, clues and story. Press the directional buttons ⬆ and ⬇ to scroll the text in the viewing window.

INVENTORY

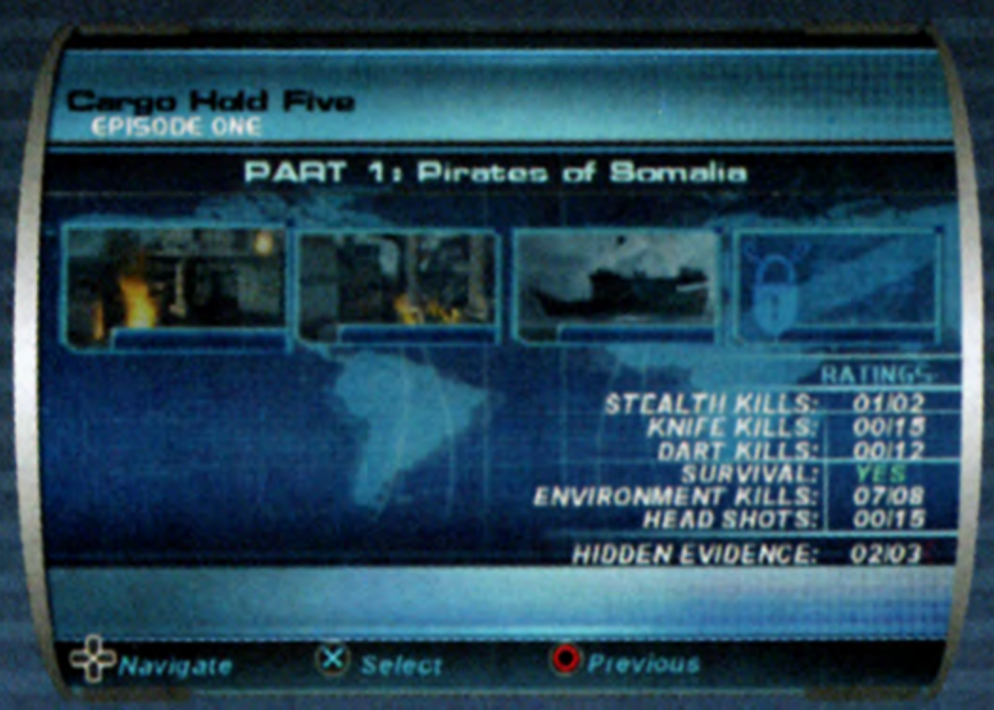
View and learn about the current arsenal of weapons and gadgets in your inventory. Use L1 and R1 to cycle through your inventory and the directional buttons ⬆ and ⬇ to scroll the text in the viewing window.

Hidden Evidence

Hidden Evidence: Almost every mission contains "Hidden Evidence." Explore the missions to find classified folders, hidden bodies, and other clues, which contribute to the Logan's Shadow story. Collect all of the Hidden Evidence in an Episode to unlock that Episode's Locked Files.

Note: If Hidden Evidence has been collected in a mission that evidence will appear in the Inventory screen for that mission.

STATS



This screen allows you to view your detailed statistics for your current mission and tracks items such as stealth kills, combat knife kills, survival, kills using darts, environmental kills and headshots (in Hard difficulty only).

NOTES

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THE LOST FRONTIER

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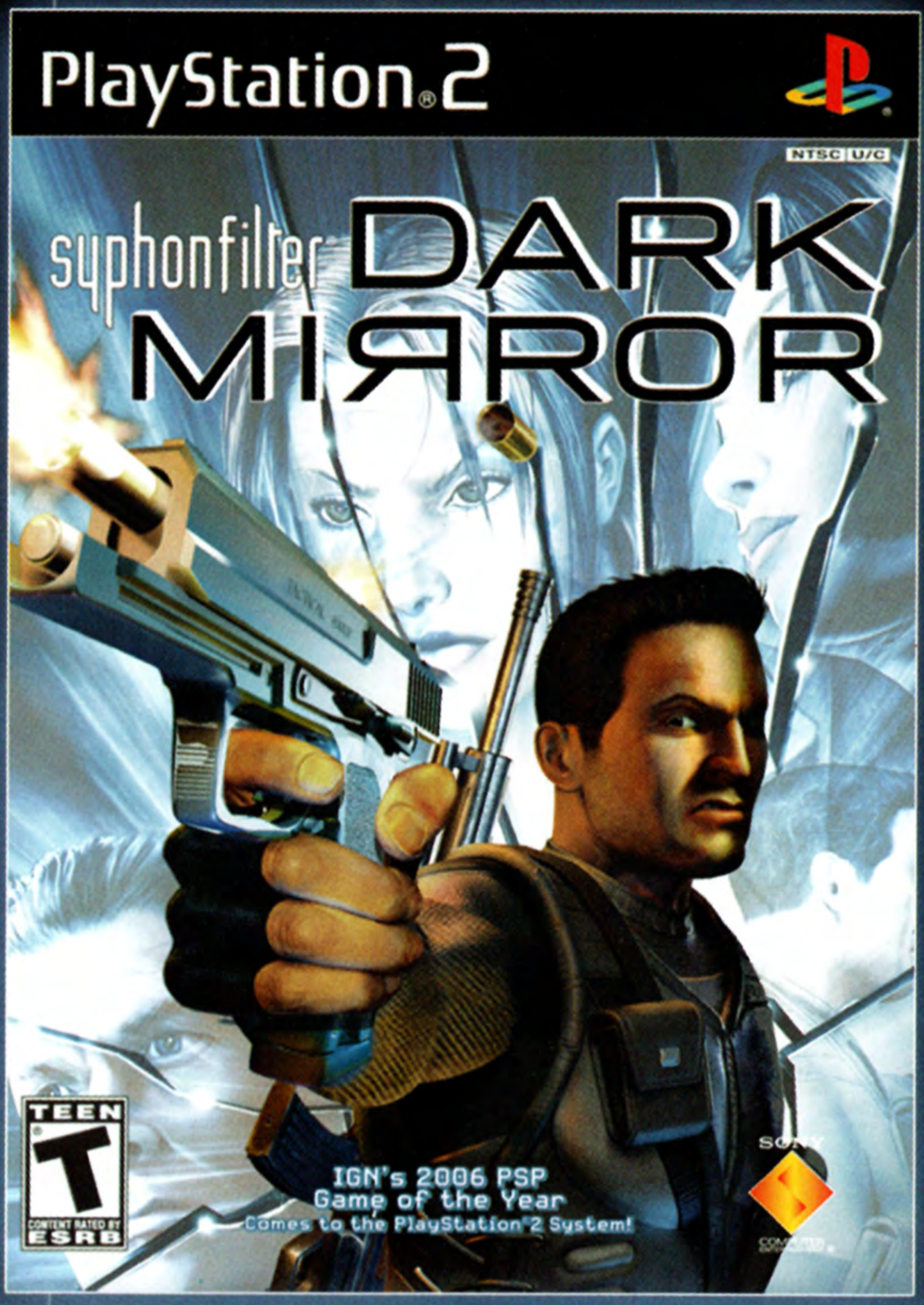

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TEEN

Drug Reference
Language
Mild Blood
Suggestive Themes
Violence

ESRB CONTENT RATING www.esrb.org

PlayStation®2

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